

AD A 098285

DTIC FILE COPY

(14) Technical Report
SMU-EE-TR-81-9
Contract Number N00014-79-C-0194
April 17, 1981

(15)

LEVEL

(16) Note on Statistical
Texture Discrimination*

(17) Technical report

(18) 24 Apr 81

DTIC
SELECTED
APR 28 1981

(19) by
C. H. Chen
Rong-Hwang/Wu

Electrical Engineering Department
Southeastern Massachusetts University
North Dartmouth, Massachusetts 02747

*The support of the Statistics and Probability Program
of the Office of Naval Research on this work is
gratefully acknowledged.

DISTRIBUTION STATEMENT A
Approved for public release;
Distribution Unlimited

407932
81 4 27 138

Note on Statistical Texture Discrimination

C. H. Chen

Rong-Hwang Wu

1. Summary

For a given textured image, experimental results on texture feature extraction, dimensionality reduction, and iterative Bayes classification are reported. The classification performance is superior to other texture discrimination methods that have been examined on the same data. While the method presented is recommended as an effective statistical texture discrimination approach, the large amount of computation required, especially in feature extraction, can be undesirable in some applications. Detailed computer program listing is given in the Appendix.

2. Texture Feature Extraction

The image examined is a 64 x 64 textured image described in an earlier report [1]. Because the image size is small, the co-occurrence matrix is computed for distance 1. The number of gray levels is 16. The 16 x 16 co-occurrence matrix P is generated [2] for angles $\theta = 0^\circ, 45^\circ, 90^\circ$, and 135° . For each P matrix, we compute the following four measurements.

(i) Angular Second Moment

$$f_1 = \sum_{i=1}^{N-1} \sum_{j=1}^{N-1} (P_{ij})^2$$

where N is the number of gray levels and P_{ij} is an element of matrix P.

(ii) Inertia or Contrast

$$f_2 = \sum_{i=1}^{N-1} \sum_{j=1}^{N-1} (i - j)^2 P_{ij}$$

(iii) Correlation

$$f_3 = \frac{1}{\sigma_i \sigma_j} \left[\sum_{i=1}^{N-1} \sum_{j=1}^{N-1} (ij) P_{ij} - \hat{\mu}_i \hat{\mu}_j \right]$$

Accession For	
NTIS GRA&I	<input checked="checked" type="checkbox"/>
DTIC TAB	<input type="checkbox"/>
Unannounced	<input type="checkbox"/>
Justification	
By	
Distribution/	
Availability Codes	
Dist	A ail and/or Special

$$\begin{aligned}
 \text{where } \hat{\mu}_i &= \sum_{j=0}^{N-1} \sum_{i=0}^{N-1} i P_{ij} \\
 \hat{\mu}_j &= \sum_{i=0}^{N-1} \sum_{j=0}^{N-1} j P_{ij} \\
 \sigma_i^2 &= \sum_{j=0}^{N-1} \sum_{i=0}^{N-1} P_{ij} (i - \hat{\mu}_i)^2 \\
 \sigma_j^2 &= \sum_{i=0}^{N-1} \sum_{j=0}^{N-1} P_{ij} (j - \hat{\mu}_j)^2 \\
 \text{(iv) } f_4 &= \sum_{i=0}^{N-1} \sum_{j=0}^{N-1} |i - j|^3 \log_{10} (P_{ij} + 1)
 \end{aligned}$$

Despite the directional effect, we take the average and the maximum difference of the functional values, as they vary with θ . A set of 8 texture features is formed as

$$x = [\bar{f}_1, \Delta f_1, \bar{f}_2, \Delta f_2, \bar{f}_3, \Delta f_3, \bar{f}_4, \Delta f_4]^T$$

where \bar{f} = the value averaged over the four directions $\theta = 0^\circ, 45^\circ, 90^\circ$ and 135°

$$\Delta f_i = f_{i \text{ max}} - f_{i \text{ min}}$$

3. Feature Space Transformation

We now consider the problems of finding the optimum discriminant vectors and transforming the original feature space to the maximum discriminant feature space. After the texture features are generated, we choose a set of 25 x 25 learning feature sets for each class and follow the method developed by Foley and Sammon [3] to calculate the first three largest discriminant values ($\gamma_1, \gamma_2, \& \gamma_3$) and their corresponding vectors ($d_1, d_2, \& d_3$). By using these three vectors we can transform x from original 8-dimensional feature space into a 3-dimensional maximum discriminant feature space by

$$y = Ax$$

where $A = [d_1, d_2, d_3]^T$ is a 3 x 8 matrix

x is an 8 x 1 feature vector

y is a 3 x 1 feature vector

4. Texture classification

The use of k-NN decision rule suggested by Stark and O'Toole [4] provided poor result while requiring an enormous computer time for large number of learning samples. An iterative Bayes decision rule as proposed in the following is much more effective. A multivariate Gaussian assumption is made for each class with mean vectors M_i and covariance matrices Σ_i , $i = 1, 2$. Also let $P(\omega_i)$ be the a priori probability. The Bayes classification rule is therefore

$$\frac{1}{2} (y - M_1)^T \Sigma_1^{-1} (y - M_1) - \frac{1}{2} (y - M_2)^T \Sigma_2^{-1} (y - M_2) + \frac{1}{2} \ln \frac{|\Sigma_1|}{|\Sigma_2|} \lesseqgtr \ln \frac{P(\omega_1)}{P(\omega_2)} \rightarrow y \in \omega_1$$

for pixel y in the transformed space. Initially we assume $P(\omega_1) = P(\omega_2) = 0.5$. After the decision is made for the pixel, and the pixels of its 5×5 neighborhood, the percentage number of pixels within the 5×5 neighborhood classified as ω_1 is used as updated value of $P(\omega_1)$. The procedure is performed iteratively to update $P(\omega_i)$ in each iteration.

5. Computer Results

Figure 1 is the ideal segmentation of the textured image [1]. Figure 2 is the result of using the Bayes decision rule with equal a priori probability (without any iteration). Figure 3 is the result of one iteration while Fig. 4 is the result of 4 iterations. The convergence is extremely fast as it takes only 4 iterations to provide a low error rate of 1.5625%. In the previous work [1], the use of maximum a posteriori estimation has an error rate of 3.90%. More recently we have reported [5] an error rate of 2.05% by using Fisher's linear discriminant and the texture features of angular second moment, contrast, and entropy. Thus the present method has the lowest error rate. It does require, however, more than twice of the

computation time as compared with the Fisher's linear discriminant method.

Computation of texture features is most time consuming. In the future when the co-occurrence matrix computer is developed, the computation time can be greatly reduced.

References

1. C.H. Chen, R.H. Wu and C. Yen, "Some experimental results on linear estimation for image analysis", Technical Report SMU-EE-TR-81-4, January 1981.
2. W.K. Pratt, "Digital Image Processing", Wiley, 1978.
3. D.H. Foley and J.W. Sammon, "An optimal set of discriminant vectors", IEEE Trans. on Computers, Vol. C-24, pp. 281-289, March 1975.
4. R.K. O'Toole and H. Stark, "A comparative study of texture discrimination using an optical/digital computer versus all-digital methods", in "Pattern Recognition in Practice", edited by E. Gelsema and L.N. Kanal, North-Holland Publishing Co., 1980.
5. C.H. Chen, "On the statistical image segmentation techniques", to appear in Proc. of IEEE Pattern Recognition and Image Processing Conference, August 1981.

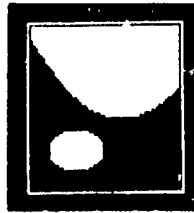


Figure 1



Figure 2



Figure 3



Figure 4

Appendix

Computer Program Listing

Note: Feature extraction is performed by File [50,50]

Feature space transformation is performed by File CHC [50,50]
File ODV1 [50,50] and File COMP [50,50]

Classification is performed by File CL2 [50,50] File PRIK [50,50]

```

      DEFINE FILE 2(864,128,0,INDEX)
      DO 1 I=2,63
        I1=I
        DO 2 J=2,63
          J1=J
          DO 31 K=1,8
31      QM(K)=0.
          DO 33 K1=1,16
33      DF(K1)=0.
          DO 4 L=1,4
            L1=L
            LL=(NF-1)*4+L1
            DO 32 KA=1,16
            DO 32 KB=1,16
32      P(KA,KB)=0.
            CALL GJM
            CALL JOIN(NC)
4      CONTINUE
            CALL MAXDF
            QM(NQ)=QM(NQ)/4.
            DO 6 N=NQ,NQ1
4      A(N,J)=QM(N)
2      CONTINUE
11     FORMAT(/60X,'I(',I3,1X,')'//8(F15.5,5X))
            DO 7 NS=NQ,NQ1
              INDEX=(I-1)*8+NS
              DO 8 N1=1,64
8      T(N1)=A(NS,N1)
              WRITE(2,INDEX)T
7      CONTINUE
              WRITE(6,10)I
10     FORMAT(10X,I5)
1      CONTINUE
            CALL BELI
            CALL EXIT
            END
C      *****
C
C      SPATIAL-DEPENDENCE PROBABILITY DISTRIBUTION.
C
C      *****
      SUBROUTINE GJM
      COMMON NF,NQ,NQ1,LL,IUA(64,64),P(16,16),I1,J1,L1,QM(8),DF(16)
      C=0.
      IS=I1-2
      DO 1 I=1,3
        IS=IS+1
        JS=J1-2
        DO 2 J=1,3
          JS=JS+1
          GO TO(11,12,13,14)L1
11      I1=IS
          J1=JS+1
          GO TO 15
12      I1=IS-1
          J1=JS+1
          GO TO 15
13      I1=IS-1
          J1=JS
          GO TO 15
14      I1=IS-1
          J1=JS-1

```

```

15      ID=IABS(IT-I1)
      JD=IABS(J1-J1)
      IF(ID.GT.1.OR.JD.GT.1)GO TO 2
      M=IDA(IS,JS)
      N=IDA(IT,JT)
      P(M,N)=P(M,N)+1.
      P(N,M)=P(N,M)+1.
      C=C+2.
2       CONTINUE
1       CONTINUE
      DO 6 K=1,16
      DO 6 L=1,16
6        P(K,L)=P(K,L)/C
      RETURN
      END
      *****
C
C      101 : ANGULAR SECOND MOMENT
C      102 : INERTIA
C      103 : CORRELATION
C      104 : ENTROPY
C      105 : JOIN PROBABILITY
C      106 : ((I-J)**3)*LOG(P(I,J)+1.)
C
C      *****
      SUBROUTINE JOIN(NC)
      COMMON NF,NQ,NQ1,LL,IDA(64,64),P(16,16),I1,J1,L1,QM(8),DF(16)
      GOTO(101,102,103,104,105,106),NC
101     F1=0.
      DO 11 I=1,16
      DO 11 J=1,16
      IF(P(I,J).EQ.0.)GO TO 11
      F1=F1+P(I,J)*P(I,J)
11      CONTINUE
      QM(NQ)=QM(NQ)+F1
      DF(LL)=F1
      GO TO 100
102     F2=0.
      DO 21 I=1,16
      II=I-1
      DO 21 J=1,16
      IF(P(I,J).EQ.0.)GO TO 21
      JJ=J-1
      DIJ=FLOAT(II-JJ)
      D2=DIJ*DIJ
      F2=F2+D2*P(I,J)
21      CONTINUE
      QM(NQ)=QM(NQ)+F2
      DF(LL)=F2
      GO TO 100
103     F3=0.
      UX=0.
      UY=0.
      QXS=0.
      QYS=0.
      DO 31 I=1,16
      CI=FLOAT(I-1)
      DO 31 J=1,16
      IF(P(I,J).EQ.0.)GO TO 31
      CJ=FLOAT(J-1)
      UX=UX+CI*P(I,J)
      UY=UY+CJ*P(I,J)

```

```

31  CONTINUE
    DO 32 I=1,16
    CI=FLOAT(I-1)
    DO 32 J=1,16
    IF(P(I,J).EQ.0.)GO TO 32
    CJ=FLOAT(J-1)
    FC1=CI*CI*P(I,J)
    FC2=CJ*CJ*P(I,J)
    QXS=QXS+FC1
    QYS=QYS+FC2
32  CONTINUE
    QXS=QXS-UX*UX
    QYS=QYS-UY*UY
    IF(QXS.EQ.0..OR.QYS.EQ.0.)GO TO 10
    UXY=UX*UY
    QX=SQRT(QXS)
    QY=SQRT(QYS)
    QXY=QX*QY
    DO 33 I=1,16
    CI=FLOAT(I-1)
    DO 33 J=1,16
    CJ=FLOAT(J-1)
    IF(P(I,J).EQ.0.)GO TO 33
    F3=F3+(CI*CJ*P(I,J))
33  CONTINUE
    F3=(F3-UXY)/QXY
    QM(NQ)=QM(NQ)+F3
    GO TO 17
10  F3=1.0
    QM(NQ)=QM(NQ)+1.0
    WRITE(6,12)I1,J1,L1
12  FORMAT(1X,'I1=',I3,2X,'J1=',I3,2X,'L1=',I3,2X,
1  'VARIANCE = 0'//)
17  DF(LL)=F3
    GO TO 100
104 F4=0.
    DO 41 I=1,16
    DO 41 J=1,16
    IF(P(I,J).EQ.0.)GO TO 41
    F4=F4+P(I,J)*ALOG10(P(I,J))
41  CONTINUE
    QM(NQ)=QM(NQ)+F4
    DF(LL)=F4
    GO TO 100
105 F5=0.
    DO 51 I=1,16
    II=I-1
    DO 51 J=1,16
    JJ=J-1
    FIJ=FLOAT(II*JJ)
    F5=F5+FIJ*P(I,J)
51  CONTINUE
    QM(NQ)=QM(NQ)+F5
    DF(LL)=F5
    GO TO 100
106 F6=0.
    DO 61 I=1,16
    II=I-1
    DO 61 J=1,16
    JJ=J-1
    VIJ=FLOAT(II*JJ)

```

```

      FIJ=ABS(VIJ)
      VV=FIJ*FIJ
      V=VV*FIJ
      F6=F6+V*ALOG10(P(1,J)+1.)
61    CONTINUE
      QM(NQ)=QM(NQ)+F6
      DF(LL)=F6
100   RETURN
      END
      SUBROUTINE MAXDF
      COMMON NF, NQ, NQ1, LL, IDA(64,64), P(16,16), I1, J1, L1, QM(8), DF(16)
      REAL D(6), DC(4)
      II=(NF-1)*4
      IM=NF*2
      M=0
      DO 2 J=1,4
2      DC(J)=DF(II+J)
      DO 7 K=1,3
      KS=K+1
      DO 7 KK=KS,4
      M=M+1
7      D(M)=ABS(DC(K)-DC(KK))
      DM=D(1)
      DO 3 L=2,6
      IF(DM.GT.D(L))GO TO 3
      DM=D(L)
3      CONTINUE
      QM(IM)=DM
      RETURN
      END

```

```

C *****
C FILE: CHC [50,50]
C CHOOSE LEARNING SAMPLES
C *****
      REAL A(200,25), F(64), R(25)
      DEFINE FILE 2(64,128,U,INDEX)
      WRITE(6,10)
10    FORMAT(1X,'READ NF, IX1, IY1, IXF, IYF'/'0')
      READ(6,11)NF, IX1, IY1, IXF, IYF
11    FORMAT(5I5)
      IS=(IY1-1)*8+1
      IT=IYF*8
      ID=IT-IS+1
      INDEX=IS
      IX=IXF-IX1+1
      IX1=IX1-1
      DO 1 I=1, ID
      READ(2,INDEX)F
1      A(I,J)=F(IX1+J)
      END FILE 2
      DEFINE FILE 1(408,50,U,INDEX)
      INDEX=(NF-1)*200+1
      DO 2 K=1,200
      DO 3 L=1,25
3      R(L)=A(K,L)
      WRITE(1,INDEX)R
2      CONTINUE
      CALL BELL
      CALL EXIT
      END

```



```

DO 9 N1=1,N
DO 9 K1=1,8
DO 9 L1=1,8
DD1=D(K1,N1)-U(I,K1)
DD2=D(L1,N1)-U(I,L1)
WW(I,K1,L1)=WW(I,K1,L1)+DD1*DD2
9 CONTINUE
7 CONTINUE
DO 15 K2=1,8
DO 15 L2=1,8
WW(I,K2,L2)=WW(I,K2,L2)/FLOAT(N*N)
15 CONTINUE
6 CONTINUE
DO 110 KS=1,8
DO 110 KT=1,8
W1(KS,KT)=WW(1,KS,KT)
W2(KS,KT)=WW(2,KS,KT)
110 CONTINUE
DO 116 I=1,8
DO 116 J=1,8
116 W(I,J)=W1(I,J)+W2(I,J)
WRITE(5,117)W1
WRITE(5,118)W2
117 FORMAT(/40X,'W1'/8(F15.4))
118 FORMAT(/40X,'W2'/8(F15.4))
WRITE(5,'19')W
119 FORMAT(/40X,'W'/8(F15.4))
ND=8
CALL INVERS(W,W1,ND)
WRITE(6,199)
199 FORMAT(1X,'INVERSE W OK!'/O')
C *****
C
C FINF 'ALPHA 1'
C
C *****
DO 21 I=1,8
DO 21 J=1,8
SUM=0.
DO 22 K=1,8
22 SUM=SUM+W1(I,K)*W1(K,J)
WS(I,J)=SUM
21 CONTINUE
AL=0.
DO 24 J=1,8
SUM=0.
DO 25 K=1,8
25 SUM=SUM+WS(J,K)*DT(K)
T(J)=SUM
24 CONTINUE
DO 23 I=1,8
AL=AL+DT(I)*I(I)
23 CONTINUE
AL=1./SQRT(AL)
C *****
C
C FINF D1
C
C *****
DO 26 I=1,8
SUM=0.
DO 27 J=1,8
27 SUM=SUM+W1(I,J)*DT(J)
O)(I)=SUM*AL
26 CONTINUE

```

```

C      FINE "DISCRIM-VALUE R1"
C
C      *****
C      NE=1
C      CALL RNV(W, OD, DT, NE)
C      *****
C
C      FINE S11 FOR S(1,1) & S-1(1,1)
C
C      *****
C      DO 29 J=1,8
C      SUM=0.
C      DO 30 K=1,8
30      SUM=SUM+WI(J,K)*OD(K)
C      T(J)=SUM
29      CONTINUE
C      S11=0.
C      DO 28 I=1,8
28      S11=S11+OD(I)*T(I)
C      S(1,1)=S11
C      SI(1,1)=1./S11
C      *****
C
C      SET COLOUM [1/AL 0 0 0 .....] AND STORE "D1" TO "ODV"
C
C      *****
C      CL(1)=1./AL
C      DO 41 I=2,7
41      CL(I)=0.
C      DO 148 J=1,8
148      ODV(J,1)=OD(J)
C      *****
C
C      DO LOOP FINE D,K & S
C
C      *****
C      DO 40 ND=1,4
C      NF=(ND)+1
C      IF (ND.EQ.1) GO TO 44
C      *****
C
C      FINE MATRIC S AND ITS INVERSE MATRIX
C
C      *****
C      DO 61 K1=1,8
C      SUM=0.
C      DO 62 K2=1,8
62      SUM=SUM+WI(K1,K2)*ODV(K2,ND)
C      T(K1)=SUM
61      CONTINUE
C      DO 63 K3=1,ND
C      SUM=0.
C      DO 64 K4=1,8
64      SUM=SUM+ODV(K4,K3)*T(K4)
C      Y(K3)=SUM
63      CONTINUE
C      DO 65 K5=1,ND
C      S(K5,ND)=Y(K5)
C      S(ND,K5)=Y(K5)
65      CONTINUE
C      CALL INVERS(S, SI, ND)
C      *****

```

```

C      FINE "LN" AND STORE TO "ODV"
C
C      *****
44      DO 42 I=1,ND
          SUM=0.
          DO 43 J=1,ND
13          SUM=SUM+SI(L,J)*CL(J)
          SN1(I)=SUM
42      CONTINUE
          DO 45 K=1,8
          SUM=0.
          DO 46 L=1,ND
46          SUM=SUM+ODV(K,L)*SN1(L)
          DSC(K)=DT(K)-SUM
45      CONTINUE
          DO 47 I=1,8
          SUM=0.
          DO 48 J=1,8
48          SUM=SUM+WI(I,J)*DSC(J)
          OD(I)=SUM
47      CONTINUE
          SUM=0.
          DO 49 I=1,8
49          SUM=SUM+OD(I)*OD(I)
          ALN=1./SQRT(SUM)
          DO 50 I=1,8
          OD(I)=OD(I)*ALN
          ODV(I,NE)=OD(I)
50      CONTINUE
C      *****
C
C      FINE "RN"
C
C      *****
40      CALL RNV(W,OD,DT,NE)
          CONTINUE
          INDEX=401
          DO 55 I=1,8
          DO 56 J=1,5
          A(J)=ODV(I,J)
56      CONTINUE
          WRITE(5,156)(A(K),K=1,5)
156      FORMAT(5(5X,F15.6))
          WRITE(1,INDEX)A
55      CONTINUE
          CALL BELL
          CALL EXIT
          END
          SUBROUTINE RNV(W,OD,DT,NE)
          REAL OD(8),DT(8),W(8,8),T(8)
          SUM=0.
          DO 1 I=1,8
1          SUM=SUM+OD(I)*DT(I)
          UNM=SUM*SUM
          DO 2 I=1,8
          SUM=0.
          DO 3 J=1,8
3          SUM=SUM+W(1,.) *OD(J)
2          T(1)=SUM
          SUM=0.
          DO 4 K=1,8
4          SUM=SUM+OD(K)*T(K)

```



```

      RN=DNM/SUM
      WRITE(5,140)NE,RN
140   FORMAT(10X,'RN(',I2,1X,')=' ,F15.6)
      RETURN
      END
      SUBROUTINE INVERS(S,SI,ND)
      REAL S(8,8),SI(8,8)
      COMMON SD(8,8),CM1(8),CM2(8),Y(8),CN,N1,N
      SI(1,1)=1./S(1,1)
      DO 2 N=2,ND
      N1=N-1
      DO 1 I1=1,N1
1       Y(I1)=S(N,I1)
      CALL STY(SI)
      CALL YTTS(SI)
      CALL COST(S)
      CALL LEFTUP(SI)
      DO 3 K=1,N1
      DO 3 L=1,N1
3       SI(K,L)=SD(K,L)/CN
      DO 4 I=1,N1
      SI(I,N)=0.-(CM1(I)/CN)
      SI(N,I)=0.-(CM2(I)/CN)
4       CONTINUE
      SI(N,N)=1./CN
2       CONTINUE
      CALL BELL
      RETURN
      END
      SUBROUTINE STY(SI)
      REAL SI(8,8)
      COMMON SD(8,8),CM1(8),CM2(8),Y(8),CN,N1,N
      DO 1 I=1,N1
      SUM=0.
      DO 2 J=1,N1
2       SUM=SUM+SI(I,J)*Y(J)
1       CM1(I)=SUM
      RETURN
      END
      SUBROUTINE YTTS(SI)
      REAL SI(8,8)
      COMMON SD(8,8),CM1(8),CM2(8),Y(8),CN,N1,N
      DO 1 I=1,N1
      SUM=0.
      DO 2 J=1,N1
      SUM=SUM+Y(J)*SI(J,I)
2       CONTINUE
1       CM2(I)=SUM
      RETURN
      END
      SUBROUTINE COST(S)
      REAL S(8,8)
      COMMON SD(8,8),CM1(8),CM2(8),Y(8),CN,N1,N
      CN=S(N,N)
      DO 1 I=1,N1
1       CN=CN-Y(I)*CM1(I)
      RETURN
      END
      SUBROUTINE LEFTUP(SI)
      REAL SI(8,8)
      COMMON SD(8,8),CM1(8),CM2(8),Y(8),CN,N1,N

```

```

DO 1 I=1,N1
DO 1 J=1,N1
SD(I,J)=CM1(1)*CM2(J)+SI(I,J)*CN
RETURN
END

```

```

C
C      FILE: COMP[50,50]
C
C      *****
C      TRANSFORM THE ORIGINAL EIGHT-DIMENSION FEATURE SPACE
C      TO N (N LESS-FOUR 3) DIMENSIONAL FEATURE SPACE.
C
C      *****
C      REAL A(8,5),X(8,64),Y(3,64),F(64),E(25)
C      WRITE(6,147)
147    FORMAT(1X,'THE DIMENSION OF COMPRESSION = ?(MAX.=3)'/^0')
C      READ(6,159)NP
159    FORMAT(I2)
C      DEFINE FILE 1(408,50,U,INDEX)
C      INDEX=401
C      DO 11 I=1,8
C      READ(1'INDEX)E
C      DO 11 J=1,NP
C      A(I,J)=E(J)
11    CONTINUE
C      END FILE 1
C      DEFINE FILE 2(864,128,U,INDEX)
C      DO 101 I=1,64
101    F(I)=0.
C      INDEX=521
C      DO 102 J=1,192
102    WRITE(2'INDEX)F
C      DO 1 I=2,63
C      INDEX=(I-1)*8+1
C      DO 2 J=1,8
C      READ(2'INDEX)F
C      DO 3 K=1,64
3      X(J,K)=F(K)
2      CONTINUE
C      DO 111 II=1,NP
C      DO 111 JJ=1,64
C      SUM=0.
C      DO 112 KK=1,8
112    SUM=SUM-A(KK,II)*X(KK,JJ)
C      Y(II,JJ)=SUM
111    CONTINUE
C      INDEX=(I-1)*3+521
C      DO 5 II=1,NP
C      DO 6 JJ=1,64
6      F(JJ)=Y(II,JJ)
C      WRITE(2'INDEX)F
5      CONTINUE
1      CONTINUE
C      CALL BELL
C      CALL EXIT
C      END

```

```

C
C      FILE: CL2150,501
C
C      *****
C      CLASSIFICATION (SEGMENTATION)
C      *****
C      REAL F(64),Y(3,64),X(2,3,225),U(2,3),COV(2,3,3),COVI(2,3,3)
C      REAL CV(2),E(3,6),SCOV(3,3),SCOVI(3,3),T(3),EM(3,6),XM(2,3)
C      REAL F1(64),SH(64),CA(5,64),TM(2,3),XVX(2),DA(64)
C      INTEGER IX(2),IY(2)
C      *****
C
C      DETERMINE THE ORIGINAL POINTS OF LEARNING SAMPLES
C      , THE COMPRESSION DIMENSIONS AND THE BOUNDARY OF IMAGE.
C
C      *****
C      DEFINE FILE 2(864,128,U,INDEX)
C      WRITE(6,10)
10      FORMAT(1X,'READ IX1,IY1,IX2,IY2,ND'/'0')
C      READ(6,11)IX(1),IY(1),IX(2),IY(2),ND
11      FORMAT(5I5)
C      IXI1=496
C      IYI1=552
C      IXF1=756
C      IYF1=292
C      IXI2=504
C      IYI2=544
C      IXF2=748
C      IYF2=300
C      *****
C
C      CHOOSE LEARNING SAMPLES
C
C      *****
C      DO 1 I=1,2
C      I1=(IY(I)-1)*3+520
C      IX1=IX(I)-1
C      DO 2 J=1,15
C      KK=(J-1)*15
C      J1=(J-1)*3
C      DO 3 K=1,ND
C      INDX=I1+J1+K
C      READ(2'INDX)F
C      DO 3 L=1,15
C      KN=KK+L
C      X(I,K,KN)=F(IX1+L)
C      CONTINUE
C      CONTINUE
C      *****
C
C      CALCULATE MEAN , COVARIANCE MATRIX AND ITS INVERS MATIX,
C
C      *****
C      DO 21 I=1,2
C      DO 20 M=1,ND
20      U(I,M)=0
C      DO 22 J=1,ND
C      DO 22 K=1,225
22      U(I,J)=U(I,J)+X(1,J,K)

```

```

DO 29 M=1, ND
29 U(I, M)=U(I, M)/225.
21 CONTINUE
DO 28 I=1, 2
DO 24 J=1, 225
DO 25 K=1, ND
25 T(K)=X(I, K, J)-U(I, K)
DO 26 L=1, ND
DO 26 M=1, ND
26 COV(I, L, M)=COV(I, L, M)+T(L)*T(M)
24 CONTINUE
DO 27 N=1, ND
DO 27 N1=1, ND
CN=COV(I, N, N1)/225
COV(I, N, N1)=CN
SCOV(N, N1)=CN
27 CONTINUE
CALL INVERS(SCOV, SCOV1, ND)
DO 23 N=1, ND
DO 23 N1=1, ND
23 COVI(I, N, N1)=SCOV1(N, N1)
28 CONTINUE
C *****
C
C FIND THE DETERMINE OF COVARIANCE MATRIX.
C
C *****
IF(ND, EQ, 3) GO TO 43
DO 41 I=1, 2
41 CV(I)=COV(I, 1, 1)*COV(I, 2, 2)-COV(I, 1, 2)*COV(I, 2, 1)
GO TO 49
43 DO 44 II=1, 2
DO 45 KK=1, 2
DO 45 JJ=1, 3
IK=(KK-1)*3+ JJ
DO 45 J=1, 3
45 E(J, IK)=COV(II, J, JJ)
C1=0.
C2=0.
DO 46 KK=1, 3
K2=KK+1
K3=KK+2
C1=C1+(E(1, KK)*E(2, K2))*E(3, K3)
C2=C2+(E(3, KK)*E(1, K2))*E(1, K3)
46 CONTINUE
CV(II)=ABS(C1-C2)
44 CONTINUE
49 VCV=CV(1)/CV(2)
ALV=ALOG(VCV)
C *****
C
C CLASSIFICATION, DISPLAY AND STORAGE
C
C *****
CALL VUINDO(1, 64, 1, 64)
CALL SWINDO(500, 256, 300, 256)
DO 51 I=2, 63
INDEX=(I-1)*3+521
DO 52 J=1, ND
READ(2, INDEX)F
DO 50 K=1, 64
50 Y(J, K)=F(K)
52 CONTINUE

```

```

DO 53 M=2,63
DO 54 N=1,2
DO 54 J=1,ND
54 XM(N,J)=Y(J,M)-U(N,J)
DO 55 L=1,2
DO 55 J=1,ND
SUM=0.
DO 56 K=1,ND
56 SUM=SUM+COVI(L,J,K)*XM(L,K)
TM(L,J)=SUM
55 CONTINUE
DO 57 L=1,2
SUM=0.
DO 58 J=1,ND
58 SUM=SUM+XM(L,J)*TM(L,J)
XVX(L)=SUM
57 CONTINUE
XM12=XVX(1)-XVX(2)
HX:=(XM12+ALV)/2.
IF(HX.GT.0.)GO TO 60
DA(M)=1.
GO TO 53
60 DA(M)=0.
53 CONTINUE
YY=64.-FLOAT(I)
DO 59 J=1,64
IF(DA(J).EQ.0.)GO TO 59
XX=FLOAT(J)
CALL POINTA(XX,YY)
59 CONTINUE
INDEX=I+720
WRITE(2,INDEX)DA
51 CONTINUE
CALL WINDO(IXI1,IYI1,IXF1,IYF1)
CALL BELL
C *****
C
C ITERATION
C
C *****
499 READ(6,499)IE
FORMAT(12)
CALL NEWPAG
DO 500 MI=1,16
WRITE(6,501)MI
501 FORMAT(10X,'ITERATION',15)
INDEX=722
DO 201 I=1,5
READ(2,INDEX)F
DO 202 J=1,64
202 CA(I,J)=F(J)
201 CONTINUE
DO 251 I=4,61
INDEX=(I-1)*3+521
DO 252 J=1,ND
READ(2,INDEX)F
DO 250 K=1,64
250 Y(J,K)=F(K)
252 CONTINUE
DO 253 M=4,61
P1=0.
M1=M-3
DO 353 MM=1,5

```

```

DO 353 NN=1,5
NX=MJ+NN
353 P1=P1+CA(MM, NX)
P1=P1-CA(3, M)
P2=24. -P1
IF(P1. EQ. 24. )GO TO 354
IF(P1 EQ 0. )GO TO 355
ALP=ALOG(P1/P2)
GO TO 356
354 ALP=100.
GO TO 356
355 ALP=-100.
356 DO 254 N=1,2
DO 254 J=1,ND
254 XM(N, J)=Y(J, M)-U(N, J)
DO 255 L=1,2
DO 255 J=1,ND
SUM=0.
DO 256 K=1,ND
256 SUM=SUM+CCVI(L, J, K)*XM(L, K)
TM(L, J)=SUM
255 CONTINUE
DO 257 L=1,2
SUM=0.
DO 258 J=1,ND
258 SUM=SUM+XM(L, J)*TM(L, J)
XVX(L)=SUM
257 CONTINUE
XM12=XVX(1)-XVX(2)
HX=(XM12+ALP)/2.
ALP=ALP*4.
IF(HX. GT. ALP)GO TO 260
DA(M)=1.
GO TO 253
260 DA(M)=0.
253 CONTINUE
YY=64. -FLOAT(I)
DO 259 J=1,64
IF(DA(J). EQ. 0. )GO TO 259
XX=FLOAT(J)
CALL POINTA(XX, YY)
259 CONTINUE
INDEX=I+800
WRITE(2'INDEX)DA
DO 359 J=1,4
J1=J+1
DO 359 K=1,64
359 CA(J, K)=CA(J1, K)
INDEX=(I+3)+720
READ(2'INDEX)F
DO 360 K=1,64
360 CA(5, K)=F(K)
251 CONTINUE
DO 261 I=4,61
INDEX=I+720
READ(2'INDEX)F1
INDEX=I+800
READ(2'INDEX)F
DO 263 MF=4,61
263 F1(MF)=F(MF)
INDEX=I+720
WRITE(2'INDEX)F1
261 CONTINUE

```

```

CALL WINDO(IXI2, IYI2, IXF2, IYF2)
CALL BELL
262 READ(6, 262) IR
    FORMAT(I2)
    CALL NEWPAG
500 CONTINUE
    CALL BELL
    CALL EXIT
    END
    SUBROUTINE WINDO(IXI, IYI, IXF, IYF)
    CALL MOVABS(IXI, IYI)
    CALL DRWABS(IXI, IYF)
    CALL DRWABS(IXF, IYF)
    CALL DRWABS(IXF, IYI)
    CALL DRWABS(IXI, IYI)
    CALL BELL
    RETURN
    END
    SUBROUTINE INVERS(S, SI, ND)
    REAL S(3, 3), SI(3, 3)
    COMMON SD(3, 3), CM1(3), CM2(3), Y(3), CN, N1, N
    SI(1, 1) = 1. / S(1, 1)
    DO 2 N = 2, ND
    N1 = N - 1
    DO 1 II = 1, N1
1      Y(II) = S(N, II)
    CALL STY(SI)
    CALL YTT(SI)
    CALL COST(S)
    CALL LEFTUP(SI)
    DO 3 K = 1, N1
    DO 3 L = 1, N1
3      SI(K, L) = SD(K, L) / CN
    DO 4 I = 1, N1
    SI(I, N) = 0. - (CM1(I) / CN)
    SI(N, I) = 0. - (CM2(I) / CN)
4      CONTINUE
    SI(N, N) = 1. / CN
2      CONTINUE
    CALL BELL
    RETURN
    END
    SUBROUTINE STY(SI)
    REAL SI(3, 3)
    COMMON SD(3, 3), CM1(3), CM2(3), Y(3), CN, N1, N
    DO 1 I = 1, N1
    SUM = 0
    DO 2 J = 1, N1
2      SUM = SUM + SI(I, J) * Y(J)
1      CM1(I) = SUM
    RETURN
    END
    SUBROUTINE YTT(SI)
    REAL SI(3, 3)
    COMMON SD(3, 3), CM1(3), CM2(3), Y(3), CN, N1, N
    DO 1 I = 1, N1
    SUM = 0.
    DO 2 J = 1, N1
    SUM = SUM + Y(J) * SI(J, I)
2      CONTINUE
1      CM2(I) = SUM
    RETURN

```

```

      SUBROUTINE COST(S)
      REAL S(3,3)
      COMMON SD(3,3), CM1(3), CM2(3), Y(3), CN, N1, N
      CN=S(N,N)
      DO 1 I=1, N1
      * CN=CN-Y(I)*CM1(I)
      RETURN
      END
      SUBROUTINE LEFTUP(SI)
      REAL SI(3,3)
      COMMON SD(3,3), CM1(3), CM2(3), Y(3), CN, N1, N
      DO 1 I=1, N1
      DO 1 J=1, N1
      1 SD(I,J)=CM1(I)*CM2(J)+SI(I,J)*CN
      RETURN
      END

```

```

C
C      FILE: PRINT30,501
C
C      *****
C
C      PRINT OUT THE RESULT
C
C      *****
C
      REAL F(64)
      INTEGER IA(64)
      DEFINE FILE 2(864,128,U,INDEX)
      WRITE(6,10)
10      FORMAT(1X,'FILE 721-784 ,NF=1'/1X,'FILE 801-864,NF=2'/)
      READ(6,11)NF
11      FORMAT(I2)
      IF(NF.EQ.2)GO TO 22
      INDEX=724
      GO TO 33
22      INDEX=804
33      DO 1 I=4,61
      READ(2,INDEX)F
      DO 2 J=4,61
      2      IA(J)=INT(F(J))
      WRITE(5,44)(IA(I1), I1=4,61)
44      FORMAT(10X,5811)
      1 CONTINUE
      CALL BELI
      CALL EXIT
      END

```


Unclassified

SECURITY CLASSIFICATION OF THIS PAGE (When Data Entered)

REPORT DOCUMENTATION PAGE		READ INSTRUCTIONS BEFORE COMPLETING FORM
1. REPORT NUMBER	2. GOVT ACCESSION NO.	3. RECIPIENT'S CATALOG NUMBER
	AD-A098285	
4. TITLE (and Subtitle) Note on Statistical Texture Discrimination		5. TYPE OF REPORT & PERIOD COVERED Technical Report
		6. PERFORMING ORG. REPORT NUMBER SMU-EE-TR-81-9
7. AUTHOR(s) C. H. Chen Rong-Hwang Wu		8. CONTRACT OR GRANT NUMBER(s) N00014-79-C-0494
9. PERFORMING ORGANIZATION NAME AND ADDRESS Electrical Engineering Department Southeastern Massachusetts University North Dartmouth, Mass. 02747		10. PROGRAM ELEMENT, PROJECT, TASK AREA & WORK UNIT NUMBER NR 042-422
11. CONTROLLING OFFICE NAME AND ADDRESS Statistics and Probability Program Office of Naval Research, Code 436 Arlington, Virginia 22217		12. REPORT DATE April 24, 1981
		13. NUMBER OF PAGES 25
14. MONITORING AGENCY NAME & ADDRESS (if different from Controlling Office)		15. SECURITY CLASS. (of this report) Unclassified
		15a. DECLASSIFICATION/DOWNGRADING SCHEDULE
16. DISTRIBUTION STATEMENT (of this Report) APPROVED FOR PUBLIC RELEASE: DISTRIBUTION UNLIMITED.		
17. DISTRIBUTION STATEMENT (of the abstract entered in Block 20, if different from Report)		
18. SUPPLEMENTARY NOTES		
19. KEY WORDS (Continue on reverse side if necessary and identify by block number) Texture features; Image feature extraction. Optimum discriminant vector; Feature space transformation; Bayes classification rule; a priori probability.		
20. ABSTRACT (Continue on reverse side if necessary and identify by block number) Same as Summary		

DD FORM 1 JAN 73 1473

EDITION OF 1 NOV 65 IS OBSOLETE

Unclassified
SECURITY CLASSIFICATION OF THIS PAGE (When Data Entered)